

Mansfield Adult Co-Ed Soccer Rules

Revised: September 7, 2018

1. ROSTERS:

- a. Roster limited to 25 players. If you need more than 25 players, please contact commissioner for approval.
- b. Male players must be or turn 30 during the calendar year being played in. Additionally, each team may have up to 1 male players that will turn 29 during the present calendar year (as late as Dec. 31st).

A team may have as many as 3 women that are atleast 23 years old.

- c. A player may play for only ONE team in each age group within the MSA:
i.e., Over-19 Men, Over-30 Women, Over-40 Men, etc.
- d. Players cannot transfer to a different team once within the Mansfield Adult Soccer League after the season starts. A player must finish that season with the original team that he/she is registered.

2. PLAYERS ON THE FIELD:

- a. The ten (10) field players will consist of the following:
Five (5) women - minimum, you may have more than 5
Five (5) men - maximum
Goalkeeper can be a male or female.
- b. If there are less than eleven (11) players, then teams will consist of:
 - i) A team MUST have at least 7 field players and a goalie.
 - ii) A team can NOT have more than 5 men.(field players)
 - iii) A team MUST have at least 2 women.
- c. To start the game, you must have a MINIMUM of eight (8) players including the goalkeeper. If you do not have the minimum number of players to start a game, it will be considered a forfeit. Fifteen minutes grace period allowed.
- d. If at any time during a game your team falls below the minimum number of players, the game will be stopped and the team falling below the minimum number will forfeited.

3. SUBSTITUTION RULES:

- a. Unlimited substitution for either team on all kick-offs and goal kicks.
- b. Unlimited substitution on the throw-in by EITHER team.
- c. In case of injury, substitution for the injured player only.

4. COOL-OFF Period

- a. For any Player receiving a YELLOW card, the player must retire to the sideline for a COOL-OFF period. If a substitution player is available, they will be allowed to sub-in.
- b. Any Player sent to the sideline to COOL-OFF may sub-in into the game on the next stoppage of play. (or said player can return before the next stoppage of play if he/she can eat 10 hard-boiled eggs and drink 1 warm Coke. Which ever comes first.)
- c. It is encouraged to all coaches/managers to sub-out any players that seem to be getting overly frustrated. This recommendation is only to avert increased aggression thus resulting in a potential flagrant fouls and injury which will result in a YELLOW or RED card.

4. SCORING:

- a. Women's goals will count two (2) points.
 1. Penalty kicks taken by women only and will count as one (1) point.
 2. Penalty kicks are taken by a woman.
- b. Men's goals will count one (1) point.
- c. Men's goals are limited to:

1. two (2) goals for any one man.
 2. a total of three (3) men's goals for any one game.
 - d. Offensive deflections into defender's goal will count:
 1. two (2) points for women.
 2. one (1) point for men.
 - e. Deflections off ANY defensive player (other than the goalkeeper) into their own goal will count as one (1) point.
5. All players MUST be able to provide their Drivers License before each game. If they do not have a Drivers License, a photo ID with their name on the card will suffice.
6. SLIDE TACKLES, by either sex, are PROHIBITED and carry an AUTOMATIC YELLOW CARD with the exception of the goalkeeper in his own penalty area.
7. **RED CARDS:**
- a. A RED CARD given for ANY reason, other than fighting, will carry an automatic ONE GAME SUSPENSION with no appeal allowed and an automatic fine of \$25.00. RED CARD will also warrant a 1 Point deduction in points.
 - b. A RED CARD given for FIGHTING (to include swinging at or kicking at) will carry an automatic THREE GAME SUSPENSION with no appeal allowed and a minimum \$50.00 fine. RED CARD will also warrant a 1 Point deduction in points.
 - c. The team/manager or coach is responsible for having a Sit-out Verification form signed by the officials for each game a player is suspended. The player's card will not be returned until all forms have been submitted and reviewed.
 - d. All fines and suspensions are at the discretion of the A&D Committee.
8. **YELLOW CARDS:**
- a. A yellow card given 3 times within a season for any reason will result in NEXT GAME SUSPENSION, possible review by A&D committee if infractions continue.
 - b. The coach has the discretion whether to allow the player to continue playing the game or bench the player until after the next GAME SUSPENSION has been completed.
9. FORFEITS:
- If a forfeit can NOT be avoided, the following rules apply;
- 1) The forfeiting team must notify the opposing team manager and Ray Hawkins (samuelrhawkins@hotmail.com) via email 48 hours in advance of the scheduled game time. The forfeiting team will not be fined other than charged with a loss which equates to 0 points for that game.
 - 2) If the forfeiting team does NOT notify the opposing team manager and Ray Hawkins in advance of 48 hours of the scheduled game time;
 - a) The forfeiting team will be required to pay referee fees for both teams for the scheduled game. This equates to \$110.00. (\$55.00 from the forfeiting team and \$55.00 for the opposing team.)
 - b) The forfeiting team will ALSO be deducted 3 points from their standings.
10. MISCELLANEOUS
- a. All games will consist of two, 45 minute halves.
 - b. There are an unlimited number of substitutions allowed for either team during stoppage of play for ALL throw-ins, goal kicks, or kick offs.
 - c. Jerseys must have six inch numbers. Each player is to have his/her separate number. Game jersey colors need to be similar, but not necessarily the exact same.
 - d. YELLOW game jerseys are NOT recommended. Please avoid selecting this color as your team color.
 - e. Home team is listed second on the schedule and will be required to change jerseys if there is a color conflict.
 - f. Each team is responsible for one #5 ball.

g. The Home Team is responsible to set up the flags on the NORTH side of the field. HOME TEAMS will occupy the WEST SIDE of the field. HOME TEAMS will warm-up on the NORTH SIDE of the field (where their net and flags are set up).

h. A team roster will be completed prior to the start of each game and given to the referee. This team roster is to consist of all players' names and jersey numbers.

i. At the conclusion of each game ALL game reports are to be left in the referee quarters for ALL games played that night. If game reports are missing for any particular team, then that team 'Could' face a possible forfeit after an investigation of the missing game report. **(NOTE: Pre-printed and blank Game Reports will be made available in the Referee Shed before each game.)**

11. Each team shall have one (1) vote at an adult meeting. Additionally, anyone acting as an adult "Board Member" will have one (1) vote – up to 5 additional people.
12. NO JEWELRY is to be worn. This includes, but is not limited to: earrings, necklaces, watches, and rings - except for wedding bands.

Any casts, splints, or body braces made of a hard substance in its final form such as leather, rubber, plastic, plaster or fiberglass, unless covered on all exterior surfaces with no less than ½ inch thick, high-density, closed-cell polyurethane, or an alternate material of the same minimum thickness and similar physical properties to protect an injury.

Cast, body braces or splints with any metal or hard plastic parts are permissible provided they are at a minimum covered and padded to protect opposing players from injury. They will be inspected at the beginning of every game by the referee.

If a players cast, body brace or splint injures another player at during a game, for example cuts, bruises or punctures another player but, was allowed at the beginning of the game will not be allowed to continue the game with the cast, brace or splint. For risk of injury to that player without their cast, body brace or splint they will not be allowed to return to the game.

13. Referee game sheet / score report forms and any Player Cards of those players who received a Red Card are to be put in the MSA Adult Mailbox before leaving the fields.
14. Each team may have only one (1) player that has, in the past, played soccer professionally. This player must be 30 years or older. No players that are currently playing soccer professionally or have played professionally within the last 3 years will be allowed on any team.

Any rules not specifically addressed above will revert to the MSA
Youth Bylaws, NTSSA, and FIFA law.
All decisions made by the referees are final.